

# KUNISHKA

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## EDUCATION

### • ROYAL ACADEMY OF ART, THE HAGUE

Jan-June 2025 Exchange in Interactive/Media/Design

### • THE DESIGN VILLAGE

2022 - Present Bachelor's in Interaction & Ux

### • MOTHER INDIA SR. SEC. SCHOOL

2020 - 2022 High School

### • NEWTON HIGH SCHOOL

2008 - 2020 Elementary School

## EXPERIENCE

### THE DESIGN VILLAGE | JUN 2024 - PRESENT

#### *Intern*

I successfully contributed to various Exhibitions, Events, Institutional programmes, including **summer school**. My work spanned from developing comprehensive visual identities to sourcing essential materials and coordinating production needs. I actively supported the planning and organisation of exhibitions and assisted in creating products for the **Embassy of the Kingdom of the Netherlands**. This experience strengthened my skills in design, communication, and project coordination while giving me hands-on exposure to real-world creative processes.

### TEDXTDV | MAY 2024

#### *Volunteer*

I have experience volunteering in the organization and team management of a TEDx event at the Design Village.

I am an aspiring Interaction and UX Designer with a strong foundation in user-centered design principles. I am passionate about creating designs that not only improve usability but also have a positive impact on society. Looking ahead, I aim to leverage my skills in UI and UX to develop immersive and engaging experiences that bridge the digital and physical worlds.

## ACADEMIC CLIENTS

### • SUGRISHALA - KHAMIR

2024

*Group Project*

Created a collaborative game that fosters curiosity, critical thinking, and teamwork, where players connect the dots between diverse crafts, tools, techniques, and concepts.

### • FOREST DESIGN LAB

2024

*Group Project*

Created a multisensory installation that embodies the ethos of Forest Design Labs, focusing on environmental values and well-being.

### • MYNZO CARBON, GURUGRAM

2024

*Individual Project*

Created an engaging platform to inspire behavioral change towards net zero emissions.

### • FOSTER+PARTNERS, LONDON

2023

*Group Project*

Created an engaging platform to inspire behavioral change towards net zero emissions.

### • KA-AM, GURUGRAM

2023

*Group Project*

Propose print and digital brand collaterals to bring forth/call attention to the body of work of KA-AM from an experiential lens, while serving business+brand needs.

## LANGUAGE

• English

• Hindi

## SKILLS

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- BRAND ANALYSIS
- CONCEPTUALIZATION
- UX RESEARCH
- PROBLEM SOLVING
- WIREFRAMING
- STRATEGIES/PLANNING
- PROTOTYPING
- INTERACTION DESIGN